

Animal's Track

A Game by Pascal & Delphine LOUVION



2 to 4 players



5 +



20 min



The animals are in danger: the storm is coming! Fortunately, Arthur, the young naturalist, is there and will try to save them!

The players will have to work together to identify the outline of the animals and find a shelter for them, before the storm comes!

For each round, pick an action card and resolve the effects: to find an animal among the outlines of animals you have in front of you, to exchange 2 animals' places, to move the storm forward, etc. Then a player draws an outline card and returns the corresponding animal tile. The more the game moves forward, the more there will be hidden animals and harder it will be to fight against the coming storm!

Main Strengths:

- A cooperative board game for the whole family: kids and grown-ups
- An educational theme to make kids aware of the protection of nature and the animal species
- The work for memorizing is shared between the players and increases slowly as the cards are hidden gradually and will be returned several times during the game.

